Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1-23. (Cancelled)

24.   (Currently Amended) A cellular communication terminal for fetching content from at least one server, the terminal comprising:

a receiver and a transmitter which receives and transmits data packets from at least one server through a link which transmits the data packets between the terminal and the at least one server;

a first memory comprising an identifier and at least one item, the at least one item is being provided with an access point which indicates the a location of the at least one server to be accessed, wherein the at least one server is accessed by sending the identifier to the link to identify a first content to be accessed at the at least one server, and wherein the first content is associated with the link content provided at different locations in the at least one server or in another server;

a browser application, which establishes a session to the link by reading an item from the first memory, and fetches a copy of the first content from the at least one server, at the location indicated by the access point, to be stored in the first memory or in a second memory, wherein the second memory temporarily or permanently stores the copy of the first content;

a user interface connected to the browser application having a display which displays the copy of the first content received from the at least one server and a user input which controls the browser application; and

wherein a copy of the first content and a copy of the link content is fetched simultaneously upon a request generated by the browser application, the request is being sent through the transmitter as a data packet, comprising an instruction to the at least one server to send a the copy of the first content from a given location in the at least one server, indicated by the access point, together with a copy of the link content, simultaneously.

25.   (Currently Amended) A cellular communication terminal according to claim 24, wherein the first content and <u>the</u> link content is provided in the same server.

26.   (Previously Presented) A cellular communication terminal according to claim 24, wherein a pull means is provided with a selecting means, in order to choose which content is to be fetched.

27.   (Previously Presented) A cellular communication terminal according to claim 24, wherein the second memory is an external memory, provided with a connection to the terminal.

28.   (Previously Presented) A cellular communication terminal according to claim 24, wherein the second memory is in the terminal.

29.   (Previously Presented) A cellular communication terminal according to claim 24, wherein the second memory is a cache memory.

30.   (Previously Presented) A cellular communication terminal according to claim 24, wherein the first memory is a SIM card.

31.   (Previously Presented) A cellular communication terminal according to claim 24, wherein the terminal is a cellular phone.

32.   (Currently Amended) A method for fetching content from at least one server to a cellular communication terminal, the <u>cellular</u> communication terminal comprising a first memory and a browser application, wherein the method comprises the following steps:

reading an item in the first memory and an identifier, by means of the browser application, the item comprising at least one access point indicating the location of a server to be accessed;

generating a request by means of the browser application, the request comprising information of the ~~requested~~ <u>at least one</u> access point, and the identifier identifying a first content of the ~~requested~~ <u>at least one</u> access point, the first content ~~is~~ <u>being</u> associated with link content provided at different locations in the server or in another server;

initiating a session to a link, by transmitting the request from the <u>cellular</u> communication terminal to the link, the link sending data packets between the terminal and the server;

identifying the request at the link; and

establishing a session between the terminal and the link by sending a response from the link to the terminal, wherein the request is generated by the browser application and has an instruction to the server to send a copy of the first content from a given location in the server, indicated by the access point, together with a copy of the link content, simultaneously, and <u>wherein</u> the cellular communication terminal fetches a copy of the first content and a copy of the link content simultaneously.

33.   (Previously Presented) A method according to claim 32, wherein the copy of the first content and the link content is stored in a second memory.

34.   (Previously Presented) A method according to claim 32, wherein the copy of the first content and the link content are from the same server.

35.   (Currently Amended) A method according to claim 34, wherein <u>the cellular communication terminal</u> fetches a copy of the link content from a further server.

36.   (Currently Amended) A system which fetches content from at least one server, the system comprising:

a receiver and a transmitter which receives and transmits data packets from at least one server through a link which transmits the data packets between the terminal and the <u>at least one</u> server;

a first memory comprising an identifier and at least one item, the <u>at least one</u> item ~~is~~ <u>being</u> provided with an access point which indicates ~~the~~ <u>a</u> location of the <u>at least one</u> server to be accessed, wherein the <u>at least one</u> server is accessed by sending the access point and the identifier to the link to identify a first content to be accessed, the first content ~~is~~ <u>being</u>

associated with link content provided at different locations in the <u>at least one</u> server or in another server;

a browser application, which establishes a session to the link by reading an item from the first memory, and fetches a copy of the first content from the <u>at least one</u> server, at the location indicated by the access point, to be stored in the first or in a second memory, wherein the second memory temporarily or permanently stores the copy of the first content;

a user interface connected to the browser application, having a display which displays the first content and user input <u>to</u> control the browser application;

a cellular communication network, which establishes a connection between ~~the~~ <u>a</u> cellular communication terminal and <u>the</u> link;

the link enabl~~es~~<u>ing</u> a session for the cellular communication terminal and transmit~~s~~<u>ting</u> data packets between the <u>cellular communication</u> terminal and <u>the at least one</u> server;

<u>the</u> at least one server, <u>at least one of</u> receiv~~es~~<u>ing</u> and~~/or~~ transmit~~s~~<u>ting</u> data packets from/to the terminal; and

wherein a copy of the first content and a copy of the link content is fetched simultaneously upon a request generated by the browser application, the request ~~is~~ <u>being</u> sent through the transmitter as a data packet, comprising an instruction to the <u>at least one</u> server to send ~~a~~ <u>the</u> copy of the first content from a given location in the <u>at least one</u> server, indicated by the access~~ed~~ point, together with ~~a~~ <u>the</u> copy of the link content, simultaneously.

37.   (Currently Amended) A system according to claim 36, wherein the first content and <u>the</u> link content is provided in the same server.

38.   (Currently Amended) A system according to claim 36, wherein the second memory is an external memory, provided with a connection to be inputted to the <u>cellular communication</u> terminal.

39. (Currently Amended) A system according to claim 36, wherein the second memory is arranged in the <u>cellular communication</u> terminal.

40. (Previously Presented) A system according to claim 36, wherein the second memory is a cache memory.

41. (Previously Presented) A system according to claim 36, wherein first memory is a SIM card.

42. (Previously Presented) A system according to claim 36, wherein communication between the <u>at least one</u> server and the <u>cellular communication</u> terminal is in accordance with ~~the~~ Wireless Application Protocol.

43. (Currently Amended) A communication device for accessing a server accessible via a proxy, the device comprising<u>:</u>

a transceiver and a browser, the transceiver establishing a session with ~~a~~ <u>the</u> proxy, the proxy providing access to the server wherein the browser is operable to retrieve first content from the server ~~together~~ <u>simultaneously</u> with further content linked to the first content by making a request generated by the browser.

44. (Currently Amended) A device as claimed in claim 43, further including a memory in which <u>at least</u> the retrieved <u>first</u> content is stored.

45. (Previously Presented) A device as claimed in claim 43, wherein the browser retrieves the further content from a further server.

46. (Previously Presented) A device as claimed in claim 43, wherein the browser is selectively operable to retrieve the further content.

47. (New) A method of fetching content from a server, comprising:

receiving data packets;

within the data packets, receiving a request, the request comprising information of at least one access point indicating a location of the server to be accessed and an instruction to the server to send a copy of a first content from a location in the server together with a copy of link content simultaneously, wherein the first content of at least one access point is identified by an identifier and the first content is associated with the link content provided at different locations in at least one of the server and another server; and

effectuating a process of simultaneously fetching the copy of the first content and the link content from the server.

48.   (New) A method according to claim 47, wherein the copy of the first content and the link content are from the same server.

49.   (New) A method according to claim 47, wherein the copy of the first content and the link content is stored in a memory of a cellular communication terminal.

50.   (New) A computer program product, embodied on a computer-readable medium comprising computer code configured to perform the processes of claim 47.

51.   (New) A server, comprising:

a processor unit; and

a memory unit operatively connected to the processor unit and including:

computer code configured to receive data packets;

computer code configured to receive a request within the data packets, the request comprising information of at least one access point indicating a location of the server to be accessed and an instruction to the server to send a copy of a first content from a location in the server together with a copy of link content simultaneously, wherein the first content of at least one access point is identified by an identifier and the first content is associated with the link content provided at different locations in at least one of the server and another server; and

computer code configured to effectuate a process of simultaneously fetching the copy of the first content and the link content from the server.

52. (New) A server according to claim 51, wherein the copy of the first content and the link content are from the same server.

53. (New) A method of fetching content from a server, comprising:

transceiving data packets from at least one server during an established session;

effectuating access to the server by receiving an access point indicating a location of the server to be accessed and an identifier identifying a first content to be accessed, wherein the first content is associated with link content provided at different locations in one of the server and another server; and

participating in a fetching process comprising fetching a copy of the first content from the server at the location indicated by the access point and fetching a copy of the link content simultaneously in response to a request sent as a data packet included within the transceived data packets, the request including an instruction to the server to send the copy of the first content from a given location in the server indicated by the access point together with the copy of the link content, simultaneously.

54. (New) A method according to claim 53, wherein the first content and the link content is provided in the same server.

55. (New) A computer program product, embodied on a computer-readable medium comprising computer code configured to perform the processes of claim 53.

56. (New) A server, comprising:

a processor unit; and

a memory unit operatively connected to the processor unit and including:

computer code configured to transceive data packets from at least one server during an established session;

computer code configured to effectuate access to the server by receiving an access point indicating a location of the server to be accessed and an identifier identifying a first content to be accessed, wherein the first content is associated with link content provided at different locations in one of the server and another server; and

computer code configured to participate in a fetching process comprising fetching a copy of the first content from the server at the location indicated by the access point and fetching a copy of the link content simultaneously in response to a request sent as a data packet included within the transceived data packets, the request including an instruction to the server to send the copy of the first content from a given location in the server indicated by the access point together with the copy of the link content, simultaneously.

57.   (New) A server according to claim 56, wherein the first content and the link content is provided in the same server.

58.   (New) A computer program product, embodied on a computer-readable medium for fetching content from at least one server comprising:

computer code configured to receive and transmit data packets from at least one server through a link which transmits the data packets between the terminal and the at least one server;

computer code configured to store in a first memory, an identifier and at least one item, the at least one item is provided with an access point which indicates ~~the~~ a location of the at least one server to be accessed, wherein the at least one server is accessed by sending the identifier to the link to identify a first content to be accessed at the at least one server, and wherein the first content is associated with ~~the~~ link content provided at different locations in the at least one server or in another server;

computer code configured to establish a session to the link by reading an item from the first memory, and fetching a copy of the first content from the at least one server, at the

location indicated by the access point, to be stored in the first memory or in a second memory, wherein the second memory temporarily or permanently stores the copy of the first content;

computer code configured to display the copy of the first content received from the at least one server and a user input which controls the browser application; and

computer code configured to fetch a copy of the first content and a copy of the link content simultaneously upon a request generated by the browser application, the request being sent through a transmitter as a data packet, comprising an instruction to the at least one server to send a the copy of the first content from a given location in the at least one server, indicated by the access point, together with a copy of the link content, simultaneously.

59.   (New) A computer program product according to claim 58, wherein the first content and the link content is provided in the same server.